

NAME Aubrey, Priest of Lady Peace

THE SHADOW OF YESTERDAY

VIGOR

3



INSTINCT

5



REASON

4



SECRETS

Secret of Blessing

Secret of the Boon of Lady Peace

Secret of Knock-back

(See back of sheet)

XP

Advances

HARM

	1	2	3	4	5	6
V						
I						
R						

KEYS

Key of Faith

Key of Doom

Key of the Competitor: Arthes

Key of Bloodlust

(See back of sheet)

MASTER

GRAND MASTER

ADEPT

Pray, Resist, Heal

COMPETENT

Brawl, Counsel, Know Lore, Sway, Endure, React, Fight, Climb, Sneak

UNSKILLED

Intimidate, Throw, Sense Danger

KEYS

Key of Faith

You are guided by your strong belief in all-seeing Lady Peace. Gain 1 XP every time you defend your faith to others. Gain 2 XP whenever you converts someone to your faith. Gain 5 XP whenever you defend your faith even though it brings you great harm. Buyoff: Renounce your beliefs.

Key of Doom

Like your brother Cadfan, you are doomed to a terrible fate. Gain 3 XP every time you act without regard to your safety. Gain 3 XP every time you enter battle against superior enemies (1 or more opponents with higher combat skill or several -- 3 or more -- opponents with equal skill). Buyoff: Retreat from an overwhelming battle or fight, or fight to survive so that you may continue to serve Lady Peace.

Key of the Competitor: Arthes

That miserable, Godless Elf will never outshine you! She's the one who sent your brother Cadfan to his death in this disgusting hole. You gain 1 XP when you outfox, outperform, or embarrass her, and 3 XP when you do so against long odds. Buyoff - Decline to compete against Arthes.

Key of Bloodlust

Although the Lady frowns upon such feelings, you enjoy overpowering others in combat. Gain 1 XP every time you defeat someone in battle. Gain 3 XP for defeating someone equal to or more powerful than you (equal or higher combat skill.) Buyoff: Be defeated in battle.

SECRETS

Secret of Blessing

With a successful Pray ability check, your character may bless the actions of a group. You must state a specific goal for them to accomplish. Your success level with this ability check is a pool of bonus dice any member of this group can use in accomplishing this task. Cost: 1 Vigor.

Secret of the Boon of Lady Peace

You automatically receive a bonus die for any Healing checks. Cost: none.

Secret of Knock-back

Your blows send people flying. Knock back a stricken enemy one yard per success level. This immediately ends Bringing Down the Pain if you're involved in that, with no resolution as to intentions. Cost: 2 Vigor.